

Dice Grounds Warhammer The Old World Battle March League



The Battle March league is an opportunity to bring Warhammer The Old World players together regularly to play smaller scale battles in a friendly league format. There will be at least six rounds, and possibly more depending on the number of players joining the league.

Key Dates and info

Registration is open until 22nd October. The league is free to join, and regular table fees apply to non-members. The league will begin on 24th October, with the first round of matchups announced by Dice Grounds on that date. Each league round will last 2 weeks, giving the matched players a 2 week period to arrange and play their games. Each game result including the number of Victory Points achieved by both players should be submitted to Dice Grounds, who will track players' standings in the league. The matchups for each subsequent round will be announced by Dice Grounds at the end of each 2 week period.

The Games

When arranging their game, matched players can agree to an army points size of 400 to 750 points. Army composition must follow the rules specified on page 23 of the Battle March Generals Companion (these rules are also given on page 3 of the Battle March PDF download from Warhammer Community). The players can choose to play a scenario from the Axe Bite Pass Scenarios in the Battle March Generals Companion or the scenario generator on pages 23-27 (pages 4-7 on the PDF download). Games must be played at Dice Grounds.

League Standings

League points will be awarded depending on the outcome of games. A win will give 3 league points, a draw 1 point and a loss 0 points. The league standings will also track total victory points achieved over all games. Players' standings will be determined firstly by league points and secondly by victory point total.

Hobby Requirements

Fully painted armies are highly encouraged, but not required. Models should be complete (no missing parts) and WYSIWYG as far as possible. Converted models and proxies are acceptable as long as they are WYSIWYG and clearly represent the original model.